

TABLE C1B—TABLE OF TASKS VS. SIMULATOR LEVEL—Continued

QPS requirements		Simulator levels			Information
Entry No.	Subjective requirements The simulator must be able to perform the tasks associated with that level of qualification.	Simulator levels			Notes
		B	C	D	
<b>6. Landings and Approaches to Landings</b>					
6.a. ....	Visual Approaches (normal, steep, shallow) .....	X	X	X	
6.b. ....	Landings.				
6.b.1. ....	Normal/crosswind.				
6.b.1.a. ....	Running .....	X	X	X	
6.b.1.b. ....	From Hover .....		X	X	
6.b.2. ....	One or more engines inoperative .....	X	X	X	
6.b.3. ....	Rejected Landing .....	X	X	X	
<b>7. Normal and Abnormal Procedures</b>					
7.a. ....	Powerplant .....	X	X	X	
7.b. ....	Fuel System .....	X	X	X	
7.c. ....	Electrical System .....	X	X	X	
7.d. ....	Hydraulic System .....	X	X	X	
7.e. ....	Environmental System(s) .....	X	X	X	
7.f. ....	Fire Detection and Extinguisher Systems .....	X	X	X	
7.g. ....	Navigation and Aviation Systems .....	X	X	X	
7.h. ....	Automatic Flight Control System, Electronic Flight Instrument System, and Related Subsystems.	X	X	X	
7.i. ....	Flight Control Systems .....	X	X	X	
7.j. ....	Anti-ice and Deice Systems .....	X	X	X	
7.k. ....	Aircraft and Personal Emergency Equipment .....	X	X	X	
7.l. ....	Special Missions tasks (e.g., Night Vision goggles, Forward Looking Infrared System, External Loads and as listed on the SOQ).	A	A	X	
<b>8. Emergency procedures (as applicable)</b>					
8.a. ....	Emergency Descent .....	X	X	X	
8.b. ....	Inflight Fire and Smoke Removal .....	X	X	X	
8.c. ....	Emergency Evacuation .....	X	X	X	
8.d. ....	Ditching .....	X	X	X	
8.e. ....	Autorotative Landing .....	X	X	X	
8.f. ....	Retreating blade stall recovery .....	X	X	X	
8.g. ....	Mast bumping .....	X	X	X	
8.h. ....	Loss of tail rotor effectiveness .....	X	X	X	
8.i. ....	Vortex recovery .....	X	X	X	
<b>9. Postflight Procedures</b>					
9.a. ....	After-Landing Procedures .....	X	X	X	